GAMS-X is a transparently integrated suite of modeling tools intended to facilitate user-interaction and report writing with computational models.

GAMS-Tk provides a local visual interface to mathematical programming models.

GAMS-CGI is the corresponding browser-interface which permits remote operation of a model by one or more users via the Internet.

GAMS-X Script provides a Perl-based scripting environment for model development.

GAMS-X is intended to provide modelers with a simple procedure for sharing model insights with non-modelers. It has been developed by Collin Starkwaether and Thomas F. Rutherford.

Please visit the GAMS-X homepage at http://nash.colorado.edu/gams-x.