



Pre-Conference Workshops

Fred Fiand
Franz Nelissen
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Outline

Part I: An Introduction to GAMS

Part II: Stochastic programming in GAMS

Part III: The GAMS Object-Oriented API's

Part IV: Code embedding in GAMS

An Introduction to GAMS: Agenda

GAMS at a Glance

Foundation and Design Principles

GAMS – A simple Example

Wrap-Up

Company

- *Roots: World Bank, 1978 – 1987 Initial product*
- Went commercial in 1987
- GAMS Development Corp. (USA), GAMS Software GmbH (Germany)
- 2016: New management team
- Software Tool Provider

GAMS at a Glance

- Pioneered Algebraic Modeling Languages
- Robust, scalable state-of-the-art algebraic modeling technology for complex, large-scale optimization
- Open architecture and uniform interface to all major commercial and academic solvers (30+ integrated)
- Evolution through more than 25 years of R&D and user feedback, maturity through experience and rigorous testing

GAMS Users and Application Areas

13,500+ licenses

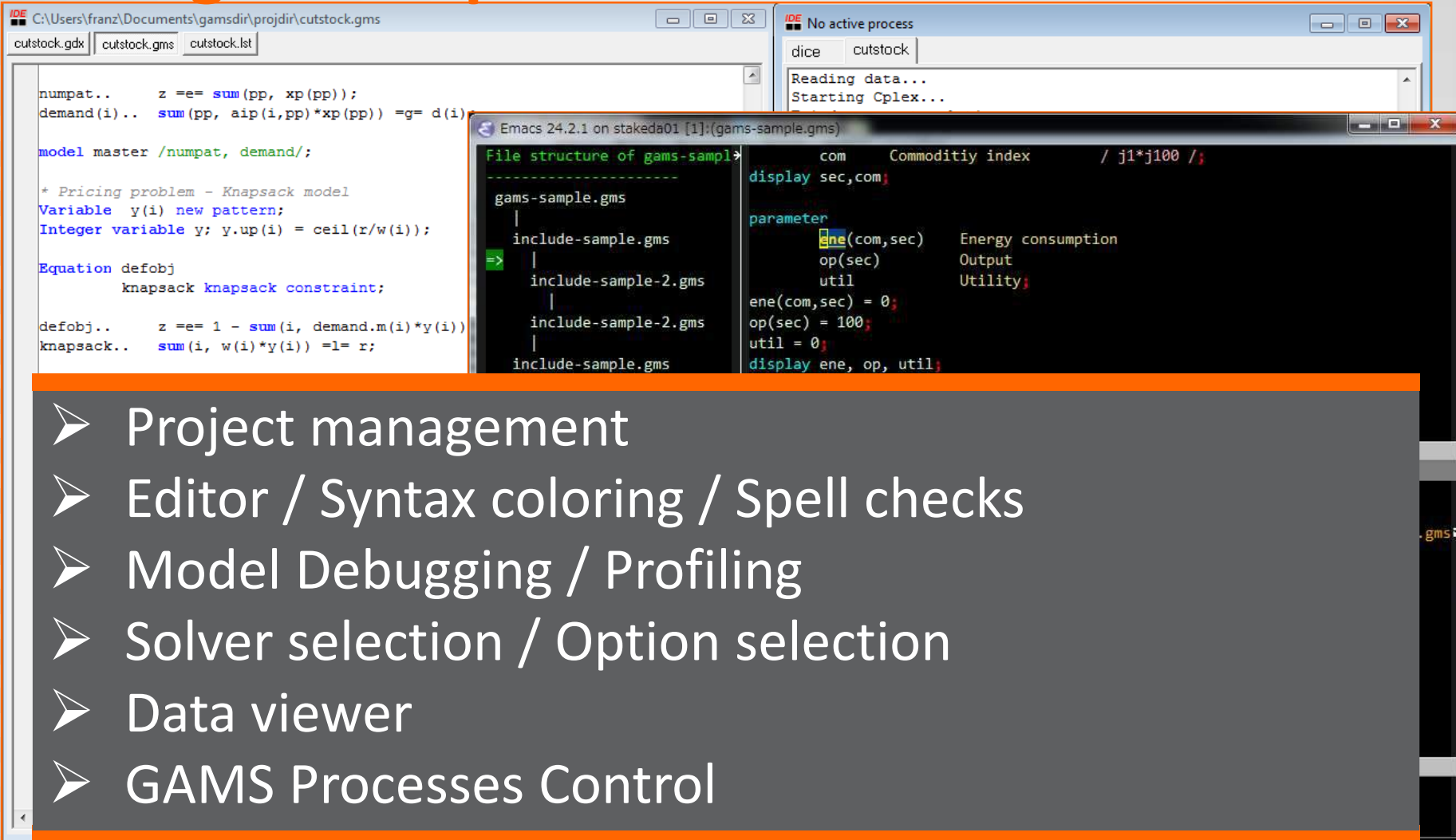
Users: 50% academic, 50% commercial or governmental

Used in more than 120 countries

Broad Range of Application Areas

Agricultural Economics	Applied General Equilibrium
Chemical Engineering	Economic Development
Econometrics	Energy
Environmental Economics	Engineering
Finance	Forestry
International Trade	Logistics
Macro Economics	Military
Management Science/OR	Mathematics
Micro Economics	Physics

Strong Development Environment



The screenshot displays the GAMS development environment with three main components:

- Code Editor:** Shows the GAMS model code for a knapsack problem. The code includes variable declarations, a model statement, and objective function definitions.
- File Structure Pane:** Displays the hierarchy of files in the project, including `gams-sample.gms` and its sub-files.
- Command Window:** Shows the execution progress, including "Reading data..." and "Starting Cplex...".

Below the screenshot, a list of features is provided:

- Project management
- Editor / Syntax coloring / Spell checks
- Model Debugging / Profiling
- Solver selection / Option selection
- Data viewer
- GAMS Processes Control

Uniform System Documentation

GAMS Documentation Model Libraries Search Index Help

GAMS Documentation 24.9

GAMS Documentation Center

The GAMS Documentation Center provides you with the technical information on getting started, using and maintaining our GAMS (General Algebraic Modeling System) products.

- Release Notes - What's new in GAMS and all changes
- Installation Notes - GAMS Installation guides on different operating systems
- Licensing - GAMS Licensing
- Tutorials and Examples - Step-by-step guides including model examples
- User's Guide - Guides through GAMS Language and Solvers

GAMS Documentation 24.9

- Release Notes
- Installation Notes
- Licensing
- Tutorials and Examples
- User's Guide
- Solvers
- APIs
- Tools
- Glossary

GAMS Documentation Model Libraries Search Index Help

User's Guide

This documentation guides GAMS User through several topics in GAMS system.

- GAMS Language** - This part introduces the components of the GAMS language in an ordered way, interspersed with detailed examples that are often drawn from the model library. All models from the model library are enclosed in square parenthesis (for example, [TRANSPORT]).
 - Introduction** - an introductory to GAMS User's Guide.
 - GAMS Programs** - The structure of the GAMS language and its components
 - Set Definition** - The declaration and initialization of sets, subsets, and domain checking.
 - Dynamic Sets** - The membership assignment, the usage of dollar controls, and set operations.
 - Sets as Sequences; Ordered Sets** - Special features used to deal with a set as if it were a sequence.
 - Data Manipulations with Parameters** - The declaration and assignment of GAMS parameters.
 - Data Entry: Parameters, Scalars and Tables** - Three basic forms of GAMS data types: Parameters, Scalars and Tables.

GAMS Documentation Model Libraries

Model Libraries

The Model Libraries contains a large number of GAMS Models including:

- GAMS Model Library** - GAMS models representing interesting applications such as shipment by firms, investment planning, cropping patterns in agriculture, macroeconomics stabilization, applied general equilibrium, international trade networks, and many more.
- GAMS Test Library** - GAMS models developed for testing and validating many solvers distributed with the GAMS system.
- GAMS Data Library** - GAMS models demonstrating various utilities such as spreadsheets and database interface.
- GAMS EMP Library** - GAMS Extended Mathematical Programming models (GAMS/EMP).
- GAMS API Library** - GAMS Models used as scripts to compile and execute languages interfacing to GAMS.
- FIN Library** - GAMS practical financial optimization models described in *Making for Financial Engineers* by Consiglio, Nielsen and Zenkel.
- NOA Library** - GAMS nonlinear optimization applications models.

Simple Integration of GAMS Models

Object Oriented API's

- Use GAMS for modeling and optimization tasks
- Connects GAMS to other environments
 - Programming languages (.Net, C++,Java, Python)
 - Applications (through Smart Links)
 - (New) Embedded Code (Python)
- Communication through Memory or Files



1



COURSES AND WORKSHOPS 2017

June

Online Course

Introduction to Practical Global CGE Modeling with GAMS

Prague, Czech Republic

- Practical General Equilibrium Modeling with GAMS
- Energy and Environmental CGE Modeling with GAMS
- Advanced Techniques in General Equilibrium Modeling with GAMS
- Overlapping Generation General Equilibrium Modeling with GAMS

August

Annapolis, MD, USA

- Single Country General Equilibrium Modelling with GAMS and STAGE
- Global CGE Modelling with GAMS and GLOBE

Frisco, CO, USA

- Basic GAMS Modeling - An Introductory Class
- Advanced GAMS Modeling

September

Essen, Germany

- Trade Policy Analysis with GAMS and MPSGE

November

Weisenheim a.B., Germany

- Modeling and Optimization with GAMS (basic)
- Modeling and Optimization with GAMS (advanced)

Continuous

- Online Practical General Equilibrium Modeling with GAMS
- Online Advanced Techniques in General Equilibrium Modeling with GAMS



Where to Find **Help?**

- *Documentation Center:*
<https://www.gams.com/latest/docs/>
- *Free Model Libraries:*
<https://www.gams.com/latest/docs/modlibsindex.html>
- Mailing Lists, Newsletters, and Forum:
 - <https://www.gams.com/community/newsletters-mailing-list/>
 - [//forum.gamsworld.org/](https://forum.gamsworld.org/)
- YouTube Channel:
<https://www.youtube.com/user/GAMSLessons>
- **GAMS Support: support@gams.com**

Foundation of GAMS



Powerful algebraic modeling language

Open architecture with interfaces to other systems

Independent layers

Powerful Declarative Language



Similar to mathematical notation

Easy to learn - few basic language elements: sets, parameters, variables, equations, models

Model is executable (algebraic) description of the problem

Lots of code optimization under the hood

Mix of Declarative and Imperative Elements



Control Flow Statements (e.g. loops, for, if,...), macros and functions

Advantages:

- Build complex problem algorithms within GAMS
- Simplified interaction with other systems:
 - Data exchange
 - GAMS process control

Foundation of GAMS



Powerful algebraic modeling language

Open architecture with interfaces to other systems

Independent layers

Foundation of GAMS



Powerful algebraic modeling language

Open architecture with interfaces to other systems

Independent layers

Model

Platform

Solver

Data

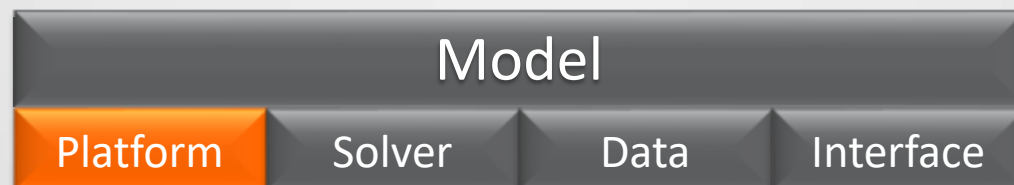
Interface

Separation of **Model** and **Platform**

Supported Platforms



➤ Move models between platforms with ease!



Separation of **Model and Solver**

One environment for a wide range of solvers

All major commercial
LP/MIP solver

Open Source Solver (COIN)

Also solver for NLP, MINLP,
global, and stochastic
optimization

FICO

Gurobi
Optimization

IBM

mosek



➤ **More than 30 Solvers integrated!**

Model

Platform

Solver

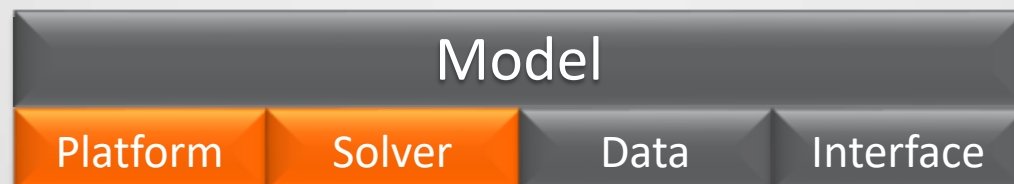
Data

Interface

Separation of **Model** and **Solver**

Local and distributed / remote execution

- Distributed Algorithm (CPLEX, GUROBI)
- Remote Execution
 - DoCloud (IBM), Gurobi Instant Cloud
 - Solve Engine (Satalia)
 - NEOS (Kestrel)
- Grid Computing Facility



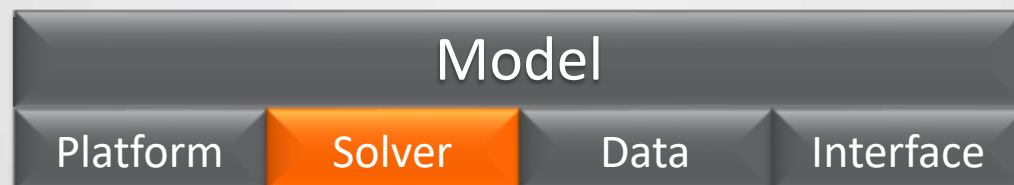
Separation of **Model and Solver**

Uniform interface to all major solvers

- Switching between solvers with one statement
- Unified Documentation
- Licensing (GAMS as a „license broker“)

Av. number of commercial solvers per license

- Academic clients: 2.9
- Commercial: 2.2



Separation of **Model** and **Data**

```
Sets
  i  canning plants
  j  markets      ;

Parameters
  a(i)  capacity of plant i in cases
  b(j)  demand at market j in cases
  d(i,j) distance in thousands of miles
  c(i,j) transport cost in thousands of dollars per case ;

Scalar f ;

Variables
  x(i,j)  shipment quantities in cases
  z       total transportation costs in thousands of dollars ;
Positive Variable x ;

Equations
  cost      define objective function
  supply(i) observe supply limit at plant i
  demand(j) satisfy demand at market j ;

cost ..    z =e= sum((i,j), c(i,j)*x(i,j)) ;
supply(i) .. sum(j, x(i,j)) =l= a(i) ;
demand(j) .. sum(i, x(i,j)) =g= b(j) ;

Model transport /all/ ;
```

- Declarative Modeling
- Sparse Data Structures
- Various ways to exchange data
 - ASCII
 - Binary

Model

Platform

Solver

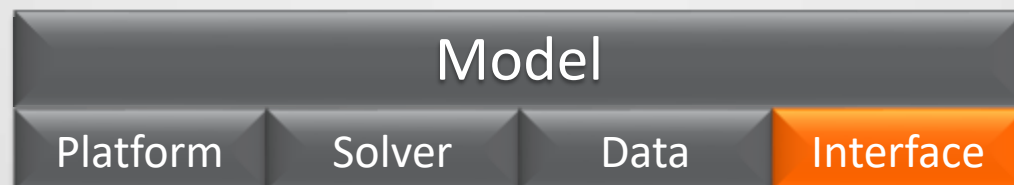
Data

Interface

Separation of **Model and User Interface**

No preference for a particular user interface

- Open architecture and interfaces to other systems
 - OO-API's for seamless integration
 - Smart Links
- Mode of Operation
 - Interactive or Embedded / Batch
 - Local or Remote



Application – Cloud Computing

xyz Energy Company

Scenario Analysis in the Cloud

- Solve 1,000+ scenarios (MIPs, one hour) every week overnight
- Issues:
 - Costs (Licensing)
 - Automation / Security



Model

Platform

Solver

Data

Interface

Application – Cloud Computing

xyz – Energy Company

Implementation:

- Amazon Cloud: 1,000+ parallel machines (instances), Python, GAMS + OO Python API
- Automated setup, including
 - Starting instances
 - Prepare / Submit / Run GAMS jobs
 - Collect results
 - Stop instances

Model

Platform

Solver

Data

Interface

Application – Cloud Computing

Commercial Aspects

“Hardware” Amazon Cloud (1,000 instances) :

Hardware Costs / run: **\$70!**

$(1,000 \text{ instances/run} * \$0.07 \text{ instance / hour})$

Software Licensing:

- Gurobi and IBM offer per-usage license
- Client with strong preference for annual license fee, not a per-usage license

Model

Platform

Solver

Data

Interface

Application – Cloud Computing

45 Provided Model Instances

- Statistics:
 - 163,608 – 1,959,550 rows
 - 84,930 – 983,587 var. (32,240-258,796 dis.)
 - 447,537 – 6,068,729 NZ
- Tests with CPLEX, SCIP, and CBC
- 60 minutes, gap max. 1%
- Manual option tuning for SCIP
(thanks to Gerald Gamrath & Ambros Gleisner)

Model

Platform

Solver

Data

Interface

Application – Cloud Computing

Results

- CPLEX: All instances solved to optimality
- SCIP:
 - Could solve all 45 instances
 - But: After 60 min. 2 instances with gap $> 20\%$
- CBC:
 - Did also well
 - But: After 60 min. no solution for some instances ($< 10\%$)

Model

Platform

Solver

Data

Interface

Application – Cloud Computing

Proposed Strategy

- Run all instances simultaneously with SCIP and CBC
 - ➔ „hardware“ costs: \$0,07 per instance hour
- After 60 minutes take the best solution
- If necessary solve „difficult“ model instances with CPLEX (outside the cloud)

Model

Platform

Solver

Data

Interface

Agenda

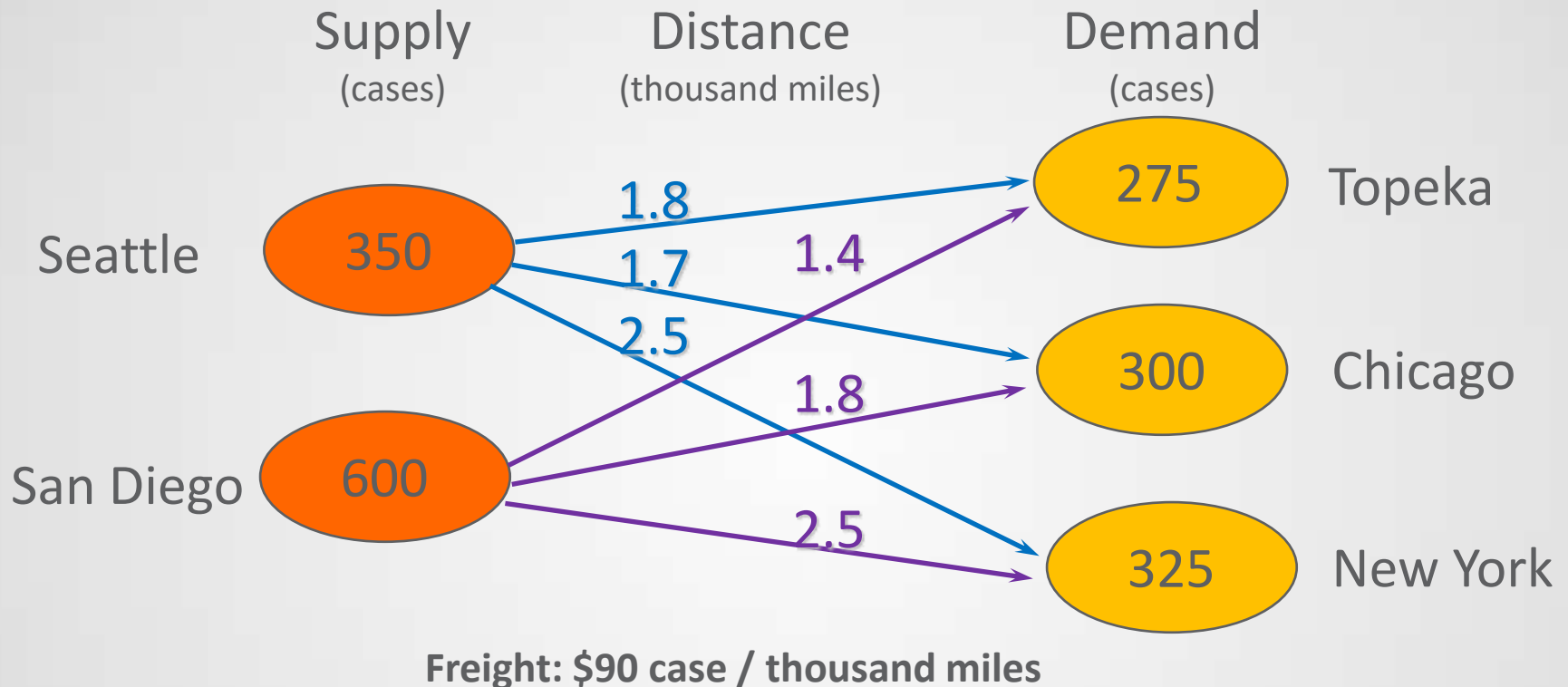
GAMS at a Glance

Foundation and Design Principle

GAMS – A simple Example

Wrap-Up

A Simple **Transportation Problem**



Minimize Transportation cost
subject to Demand satisfaction at markets
Supply constraints

Model types **in this example**

LP

Determine minimum transportation cost.
Result: city to city shipment volumes.

MIP

Allows discrete decisions,
e.g. if we ship, then we ship at least 100 cases.

MINLP

Allows non-linearity,
e.g. a smooth decrease in unit cost when
shipping volumes grows

Mathematical Model Formulation

Indices: i (Canning plants)

j (Markets)

Decision variables: x_{ij} (Number of cases to ship)

Data: c_{ij} (Transport cost per case)

a_i (Capacity in cases)

b_j (Demand in cases)

min $\sum_i \sum_j c_{ij} \cdot x_{ij}$ (Minimize total transportation cost)

subject to

$\sum_j x_{ij} \leq a_i \quad \forall i$ (Shipments from each plant \leq supply capacity)

$\sum_i x_{ij} \geq b_j \quad \forall j$ (Shipments to each market \geq demand)

$x_{ij} \geq 0 \quad \forall i, j$ (Do not ship from market to plant)

$i, j \in \mathbb{N}$

GAMS **Algebra** (declarative Model)

```
Sets
  i   canning plants
  j   markets      ;

Parameters
  a(i)   capacity of plant i in cases
  b(j)   demand at market j in cases
  d(i,j) distance in thousands of miles
  c(i,j) transport cost in thousands of dollars per case ;
Scalar f  freight in dollars per case per thousand miles;

Variables
  x(i,j)  shipment quantities in cases
  z       total transportation costs in thousands of dollars ;
Positive Variable x ;

Equations
  cost          define objective function
  supply(i)     observe supply limit at plant i
  demand(j)     satisfy demand at market j ;
cost ..        z =e= sum((i,j), c(i,j)*x(i,j)) ;
supply(i) ..    sum(j, x(i,j)) =l= a(i) ;
demand(j) ..    sum(i, x(i,j)) =g= b(j) ;

Model transport /all/ ;
```

Model is executable description of the problem

Agenda

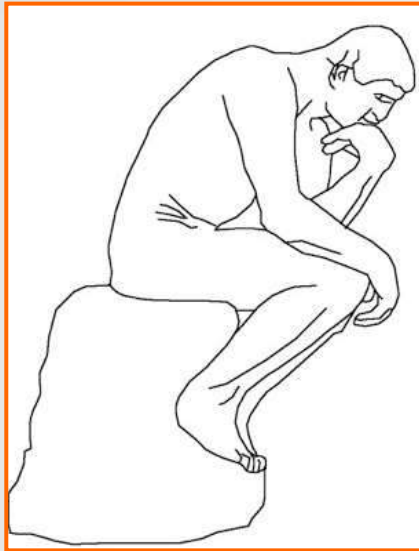
GAMS at a Glance

Foundation and Design Principle

GAMS – A simple Example

Wrap-Up

What does a modeler **have to think about?**

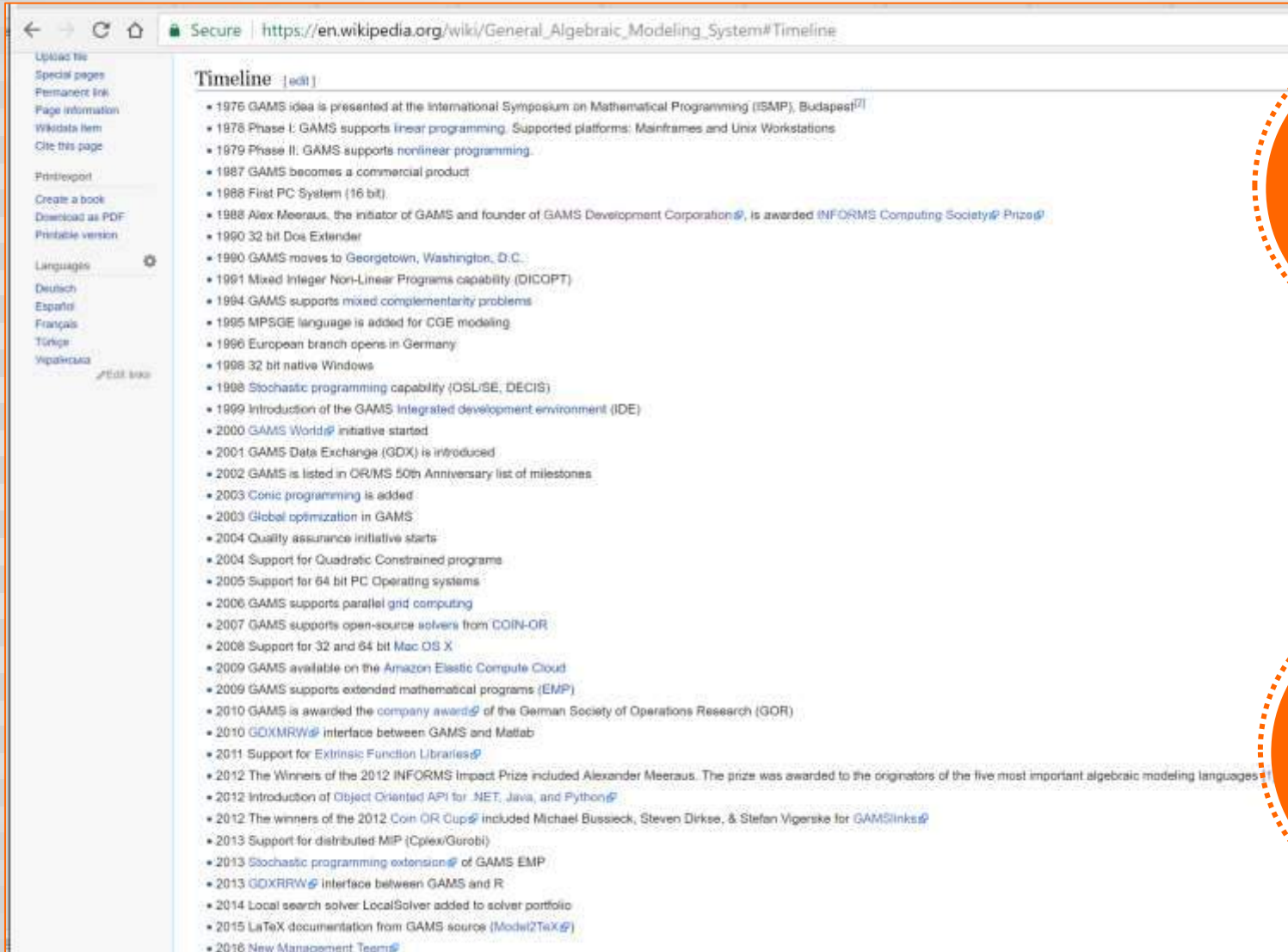


1. Problem
2. Mathematics
3. Programming
4. Performance
5. Scalability
6. Connectivity
7. Deployment
8. Maintenance (Life Cycle)
9. ...

GAMS eases the transitions between these domains

- Simplifies Modeling
- Increases Productivity

GAMS - Evolution



The screenshot shows the Wikipedia page for the General Algebraic Modeling System (GAMS), specifically the Timeline section. The page is titled "Timeline" and lists various milestones from 1975 to 2016. The timeline is presented as a list of bullet points, each representing a significant event in the history of GAMS. The page is viewed in a web browser, with the address bar showing the URL: https://en.wikipedia.org/wiki/General_Algebraic_Modeling_System#Timeline. The left sidebar contains navigation links such as "Update this page", "Special pages", "Permanent link", "Page information", "Wikidata item", "Cite this page", "Print/export", "Create a book", "Download as PDF", "Printable version", and "Languages". The main content area is titled "Timeline" and lists the following milestones:

- 1975 GAMS idea is presented at the International Symposium on Mathematical Programming (ISMP), Budapest^[2]
- 1978 Phase I: GAMS supports linear programming. Supported platforms: Mainframes and Unix Workstations
- 1979 Phase II: GAMS supports nonlinear programming.
- 1987 GAMS becomes a commercial product
- 1988 First PC System (16 bit)
- 1988 Alex Meeraus, the initiator of GAMS and founder of GAMS Development Corporation^[3], is awarded INFORMS Computing Society^[4] Prize^[5]
- 1990 32 bit Dos Extender
- 1990 GAMS moves to Georgetown, Washington, D.C.
- 1991 Mixed Integer Non-Linear Programs capability (MICOPT)
- 1994 GAMS supports mixed complementarity problems
- 1995 MPSGE language is added for CGE modeling
- 1996 European branch opens in Germany
- 1998 32 bit native Windows
- 1998 Stochastic programming capability (OSLISE, DECIS)
- 1999 Introduction of the GAMS Integrated development environment (IDE)
- 2000 GAMS World^[6] initiative started
- 2001 GAMS Data Exchange (GDX) is introduced
- 2002 GAMS is listed in ORMS 50th Anniversary list of milestones
- 2003 Conic programming is added
- 2003 Global optimization in GAMS
- 2004 Quality assurance initiative starts
- 2004 Support for Quadratic Constrained programs
- 2005 Support for 64 bit PC Operating systems
- 2006 GAMS supports parallel grid computing
- 2007 GAMS supports open-source solvers from COIN-OR
- 2008 Support for 32 and 64 bit Mac OS X
- 2009 GAMS available on the Amazon Elastic Compute Cloud
- 2009 GAMS supports extended mathematical programs (EMP)
- 2010 GAMS is awarded the company award^[7] of the German Society of Operations Research (GOR)
- 2010 GDXMRW^[8] interface between GAMS and Matlab
- 2011 Support for Extrinsic Function Libraries^[9]
- 2012 The Winners of the 2012 INFORMS Impact Prize included Alexander Meeraus. The prize was awarded to the originators of the five most important algebraic modeling languages^[10]
- 2012 Introduction of Object Oriented API for .NET, Java, and Python^[11]
- 2012 The winners of the 2012 Coin OR Cup^[12] included Michael Bussieck, Steven Dirkse, & Stefan Vigerske for GAMSlinks^[13]
- 2013 Support for distributed MiP (Cplex/Gurobi)
- 2013 Stochastic programming extension^[14] of GAMS EMP
- 2013 GDXRRW^[15] interface between GAMS and R
- 2014 Local search solver LocalSolver added to solver portfolio
- 2015 LaTeX documentation from GAMS source (Model2TeX^[16])
- 2016 New Management Team^[17]

1978



Now

Striving for **Innovation** and **Compatibility**

Users must benefit from

Advancing hardware / New Platforms

Enhanced / new solver and solution technology

Improved / upcoming interfaces to other systems

New Modeling Concepts

Protect Investments of Users

Life time of a model: 15+ years

New maintainer, platform, solver, user interface

Backward Compatibility

Quality Assurance



New Modeling and Solution Concepts

Examples:

- Bilevel Programs
- Extended Nonlinear Programs
- Stochastic Programming
- Disjunctive Programs

Issues:

- Breakouts of traditional Mathematical Programming classes
- Limited support with common model representation
- Incomplete/experimental solution approaches
- New and interesting solver features driven by implementation choices → May break solver independence of models

Challenge:

- Find a concept that combines the essentials of new features independent of the particular implementation choices.

Striving for **Innovation** and **Compatibility**

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Quality Assurance



Quality Assurance

- What are the impacts of new features / updated modules / platforms?
- Is the new distribution backward compatible?
- 700+ quality test models (GAMS Test Library)
- Automatically executed every night for all solver combinations (13,000+ runs / platform)

Latest GAMS System Builds and Test Results Sunday 03Sep17 04:45 (UTC)

[[Latest Builds](#) | [Alpha Builds](#) | [Beta Builds](#) | [Nightly Builds](#) | [a Docs](#) | [Glossary](#)] [Comments?](#) | [Server log](#)

NOTE: The (nightly) alpha builds are internal development versions of the GAMS system. They may have known bugs, unfinished features, beta versions of third-party software, or may not function at all! Not for production use!

alpha nb	System	Libraries	Build	Rev	Status and Time (UTC)	Initial Tests	Full Tests
Saturday	aix	Download	25.0.0	63850	Test done 02Sep2017 08:04:27	397 runs 1 failures (q=1,s=0)	Report 3422 runs 1 failures (q=1,s=0) Report
Saturday	deg dmg	Download	25.0.0	63850	Test started 02Sep2017 02:20:43	635 runs 0 failures (q=0,s=0)	Report results pending
Saturday	leg	Download	25.0.0	63850	Test started 02Sep2017 02:39:26	650 runs 1 failures (q=1,s=0)	Report results pending
Friday	legDbg	Download	25.0.0	63850	Test done 02Sep2017 00:43:25	633 runs 0 failures (q=0,s=0)	Report 2307 runs 0 failures (q=0,s=0) Report
Sunday	sig	Download	25.0.0	63854S	Test started 03Sep2017 02:49:50	509 runs 0 failures (q=0,s=0)	Report results pending

Why GAMS?

- Algebraic modeling technology for complex, large-scale optimization.
- Uniform interface to all major solvers
- Design principles: Simple, but powerful modeling language, open architecture, independent layers
- More than 25 years of R&D and user feedback
- Open for new developments
- Protecting investments of users

GAMS Talks at OR2017

- Embedded Code in GAMS - Using Python as an Example
Given by: Lutz Westermann
Wednesday (Sep. 06), 13:30-15:00 [WC-02] / WGS|102
- High Performance Computing with GAMS
Given by: Fred Fiand, Michael Bussieck
Thursday (Sep. 07), 11:00-12:30 [TB-02] / WGS|102
- A distributed Optimization Bot/Agent Application Framework for GAMS Models
Given by: Franz Nelissen
Thursday (Sep. 07), 14:45-16:15 [TD-02] / WGS|102
- Exam scheduling at United States Military Academy West Point
Given by: Frederik Proske, Robin Schuchmann
Friday (Sep. 08), 09:00-10:30 [FA-02] / WGS|102



Thank You

Meet us at the GAMS booth!



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Stochastic Programming - Introduction

Stochastic programs are mathematical programs that involve **uncertain** data.

Motivation:

Real world problems frequently include some uncertain parameters. Often these uncertain parameters follow a probability distribution that is known or can be estimated.

Goal:

Find some policy that is feasible for all (or almost all) the possible data instances and that maximizes the expectation of some function of the decision variables and the random variables.

Example:

In a two-stage stochastic programming problem with recourse the decision maker has to make a decision now and then to minimize the expected costs of the consequences of that decision.

Simple Example: Newsboy (NB) Problem

- Data:
 - A newsboy faces a certain demand for newspapers
 $d = 63$
 - He can buy newspapers for fixed costs per unit
 $c = 30$
 - He can sell newspapers for a fixed price
 $v = 60$
 - For leftovers he has to pay holding costs per unit
 $h = 10$
 - He has to satisfy his customers demand or has to pay a penalty
 $p = 5$



- Decisions:

• How many newspapers should he buy:	X	63
• How many newspapers should he sell:	S	63
- Derived Outcomes:

• How many newspapers need to be disposed:	I	0
• How many customers are lost:	L	0

Simple NB Problem – GAMS Formulation

Variable Z Profit;

Positive Variables

X Units bought

I Inventory

L Lost sales

S Units sold;

Equations Row1, Row2, Profit;

** demand = UnitsSold + LostSales*

Row1.. d =e= S + L;

** Inventory = UnitsBought - UnitsSold*

Row2.. I =e= X - S;

** Profit, to be maximized;*

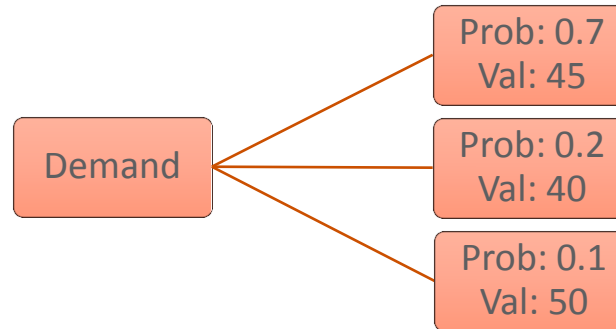
Profit.. Z =e= v*S - c*X - h*I - p*L;

Model nb / all /;

Solve nb max z use lp;

NB Problem – Add Uncertainty

- Uncertain demand d



- Decisions to make:
 - How much newspaper should he buy “here and now” (without knowing the outcome of the uncertain demand)?
→ **First-stage decision**
 - How many customers are lost after the outcome becomes known?
 - How many unsold models go to the inventory?
→ **Second-stage or recourse decision**
 - Recourse decisions can be seen as
 - penalties for bad first-stage decisions
 - variables to keep the problem feasible

Stochastic NB Problem – GAMS Extension

Idea:

Use deterministic model formulation plus some **annotation** to define uncertainty.

demand parameter			probability	Value of d	
randvar	d	discrete	0.7	45	}
			0.2	40	
			0.1	50	
stage	2	I L S d			}
stage	2	Row1 Row2			
					Make demand d uncertain
					Define (non-default) stage 2 variables and equations

Stochastic NB Problem – GAMS Extension

```
file emp / '%emp.info%' /; put emp '* problem %gams.i%' /;  
$onput
```

```
randvar d discrete 0.7 45  
                0.2 40  
                0.1 50
```

```
stage 2 I L S d  
stage 2 Row1 Row2
```

```
$offput  
putclose emp;
```

Syntax to write an **EMP** info file,
e.g. [...] \225a\empinfo.dat

EMP, what?
→ Excursus

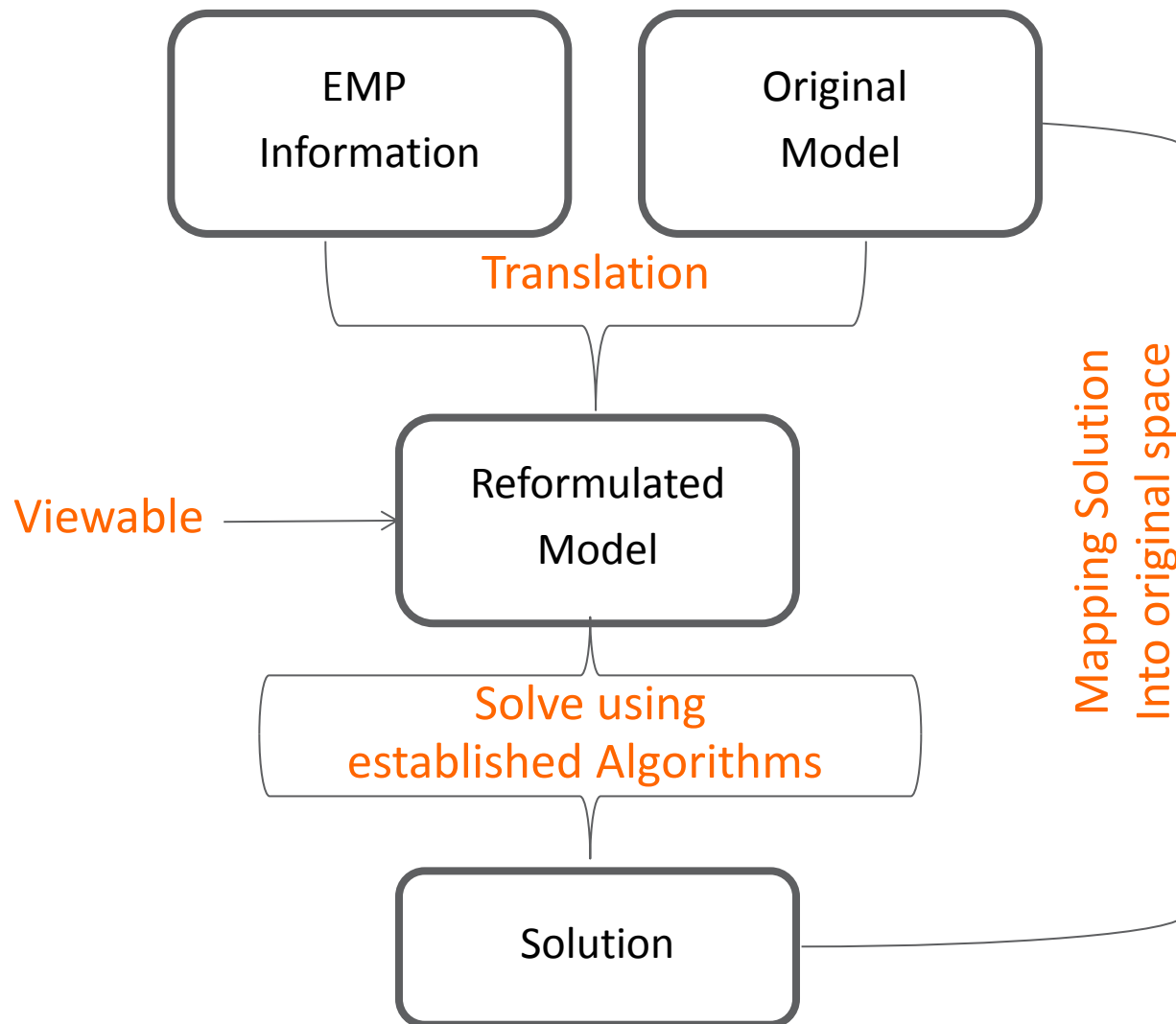
Excursus: EMP, what?

EMP stands for **Extended Mathematical Programming**

Idea:

- Use existing language features to specify additional model features, structure, and semantics
- Express extended model in symbolic (source) form and apply existing modeling/solution technology

The EMP Framework



Dictionary with output-handling information

- The expected value of the solution can be accessed via the regular `.L` (and `.M`) fields
- Additional information can be stored in a parameter by scenario, e.g.:
 - `level:` Levels of variables or equations
 - `randvar:` Realization of a random variable
 - `opt:` Probability of each scenario
- This needs to be stored in a separate dictionary:

```
Set scen          Scenarios / s1*s3 /;
```

```
Parameter
```

```
    s_d(scen)      Demand realization by scenario
    s_x(scen)      Units bought by scenario
    s_s(scen)      Units sold by scenario
    s_o(scen,*)    scenario probability / #scen.prob 0 /;
```

```
Set dict / scen .scenario.' '
      d      .randvar .s_d
      s      .level   .s_s
      x      .level   .s_x
      ' '    .opt      .s_o /;
```

```
solve nb max z use emp scenario dict;
```


3 parts of a GAMS EMP stochastic model

1. The deterministic *core* model
2. EMP annotations in EMP info file
3. The *dictionary* with output-handling information

Extended Example: Newsboy (NB) Problem

- Data:
 - A newsboy faces a certain demand for newspapers
 $d = 63$
 - He can buy newspapers for fixed costs per unit
 $c = 30$
 - He can sell newspapers for a fixed price
 $v = 60$
 - For leftovers he has to pay holding costs per unit
 $h = 10$
 - He has to satisfy his customers demand or has to pay a penalty
 $p = 5$
 - He can return units for a refund (stage 3)
 $r = 9$
- Stage 1: Decisions:**
 - How many newspapers should he buy: X
- Stage 2: Decisions & Derived Outcomes**
 - How many newspapers should he sell: S
 - How many newspapers go to his inventory: I
 - How many customers are lost: L
- Stage 3: Decisions & Derived Outcomes**
 - How many units returned for refund: Y
 - How many units kept for holding cost h again: E



Stages [stage]

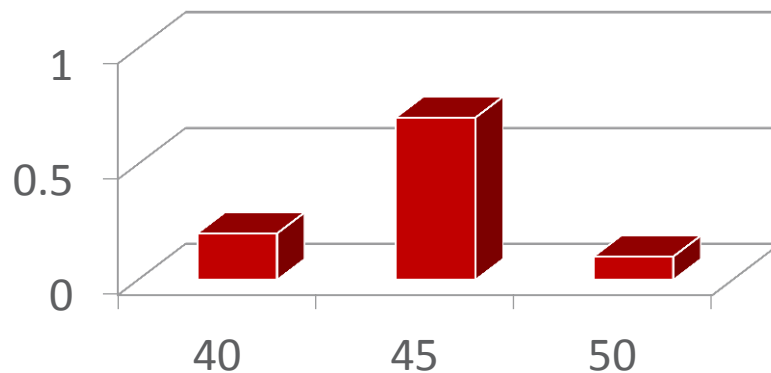
- Defines the stage of random variables (`rv`), equations (`equ`) and variables (`var`):

```
stage stageNo rv | equ | var {rv | equ | var}
```

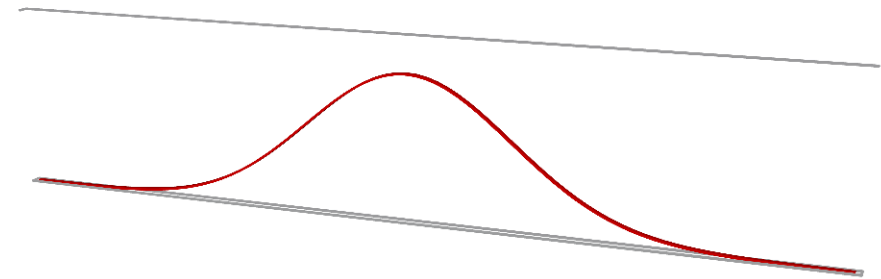
- `StageNo` defines the stage number
- The default `StageNo` for the objective variable and objective equation is the highest stage mentioned
- The default `StageNo` for all the other random variables, equations and variables not mentioned is 1

Random Variables

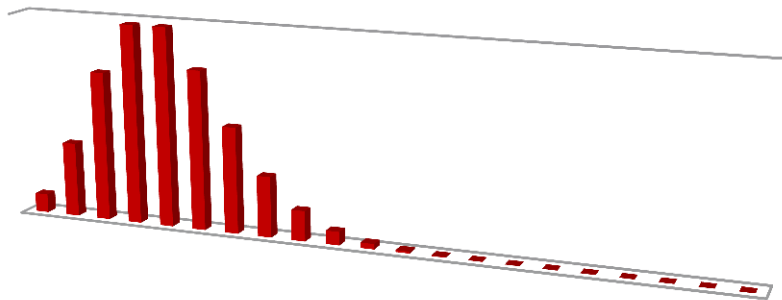
Discrete Distribution



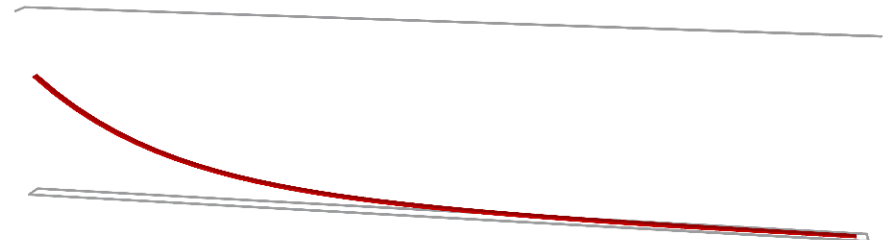
Normal Distribution



Poisson Distribution



Exponential Distribution



Random Variables (RV) [`randVar`]

Defines both discrete and parametric random variables:

```
randVar rv discrete prob val {prob val}
```

The distribution of discrete random variables is defined by pairs of the probability `prob` of an outcome and the corresponding realization `val`.

→ `nbdiscindep.gms`

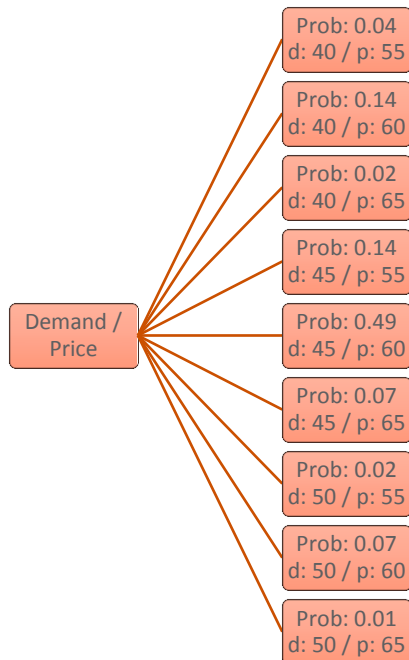
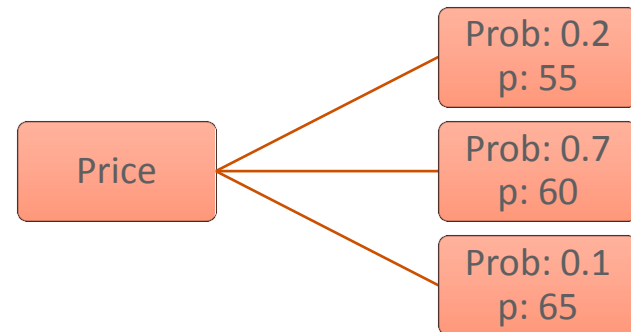
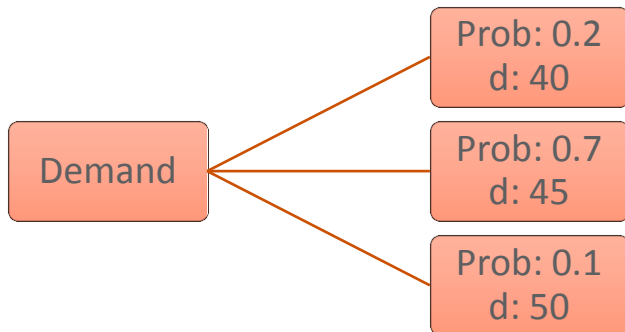
```
randVar rv distr par {par}
```

The name of the parametric distribution is defined by `distr`, `par` defines a parameter of the distribution.

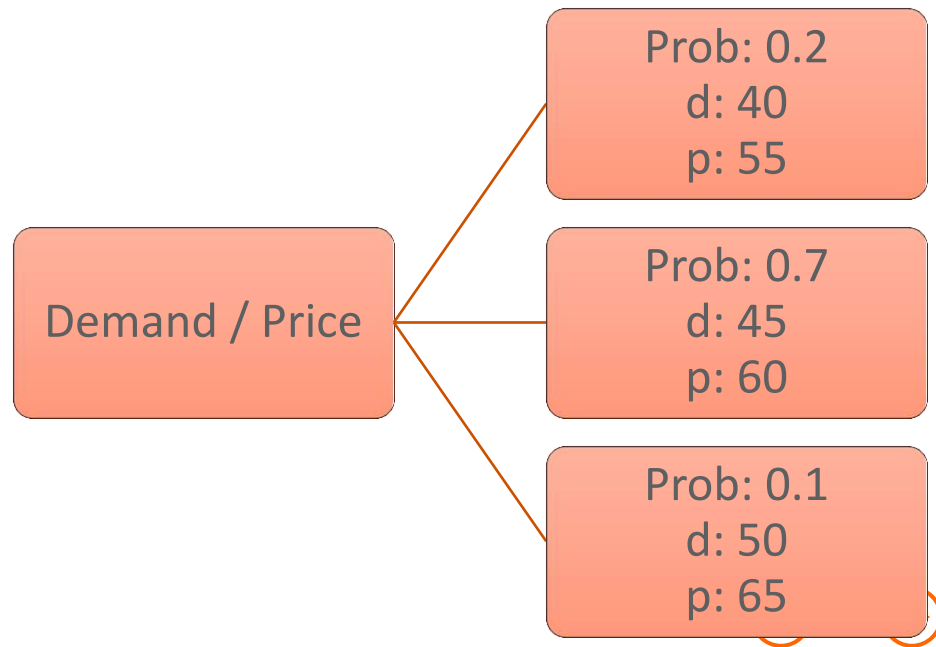
For parametric distributions a sample can be created.

→ `nbcontindep.gms`

Independent vs. Joint Random Variables



vs.



Joint RVs [`jRandVar`]

- Defines discrete random variables and their joint distribution:

```
jRandVar rv rv {rv} prob val val {val}  
          {prob val val {val}}
```

- At least two discrete random variables `rv` are defined and the outcome of those is coupled
- The probability of the outcomes is defined by `prob` and the corresponding realization for each random variable by `val`

→ nbdiscjoint.gms

Correlation between RVs [correlation]

- Defines a correlation between a pair of random variables:

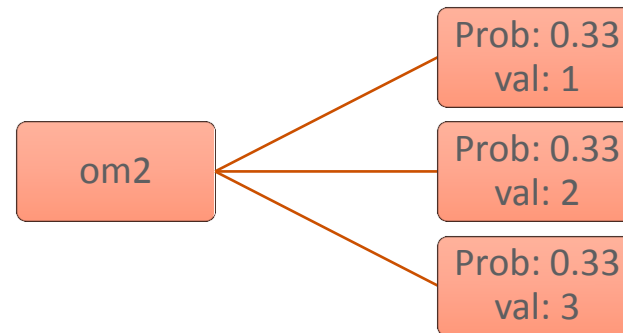
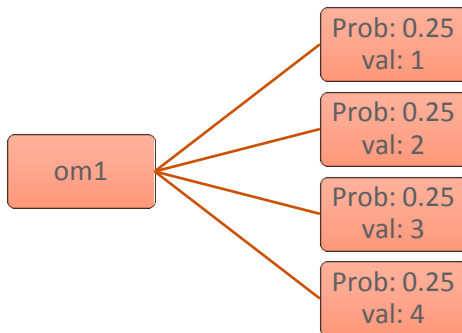
```
correlation rv rv val
```

- `rv` is a random variable which needs to be specified using the `randvar` keyword and `val` defines the desired correlation ($-1 \leq val \leq 1$).

→ nbcontjoint.gms

Chance Constraints

```
OBJ.. Z =e= X1 + X2;  
E1.. om1*X1 + X2 =g= 7;  
E2.. om2*X1 + 3*X2 =g= 12;  
Model sc / all /;  
solve sc min z use lp;
```



chance E1 0.6

chance E2 0.6

Chance Constraints

3 out of 4 must
be true
[0.75 \geq 0.6]

- $1 * X1 + X2 = g = 7;$
- $2 * X1 + X2 = g = 7;$
- $3 * X1 + X2 = g = 7;$
- $4 * X1 + X2 = g = 7;$

2 out of 3 must
be true
[0.66 \geq 0.6]

- $1 * X1 + 3 * X2 = g = 12;$
- $2 * X1 + 3 * X2 = g = 12;$
- $3 * X1 + 3 * X2 = g = 12;$

Chance Constraints [chance]

- Defines individual or joint chance constraints (CC):

```
chance equ {equ} [holds] minRatio [weight|varName]
```

- Individual CC: A single constraint `equ` has to hold for a certain ratio ($0 \leq \text{minRatio} \leq 1$) of the possible outcomes
- Joint CC: A set of constraints `equ` has to hold for a certain ratio ($0 \leq \text{minRatio} \leq 1$) of the possible outcomes
- If `weight` is defined, the violation of a CC gets penalized in the objective (weight violationRatio)
- If `varName` is defined the violation get multiplied by this existing variable

SP in GAMS - Summary & Outlook

- The Extended Mathematical Programming (EMP) framework can be used to replace parameters in the model by random variables
- Support for Multi-stage recourse problems and chance constraint models
- Easy to add uncertainty to existing deterministic models, to either use specialized algorithms (e.g. solvers Lindo, DECIS) or create Deterministic Equivalent (free solver DE)
- Besides the expected value, EMP also supports optimization of other risk measures (e.g. VaR)
- GAMS/Scenred2 interfaces GAMS with the well-known scenario reduction software Scenred (https://www.gams.com/latest/docs/T_SCENRED2.html)
- More information:
https://www.gams.com/latest/docs/UG_EMP_SP.html



Thank You
Meet us at the GAMS booth!



Pre-Conference Workshops

Fred Fiand
Franz Nelissen
Lutz Westermann

Outline

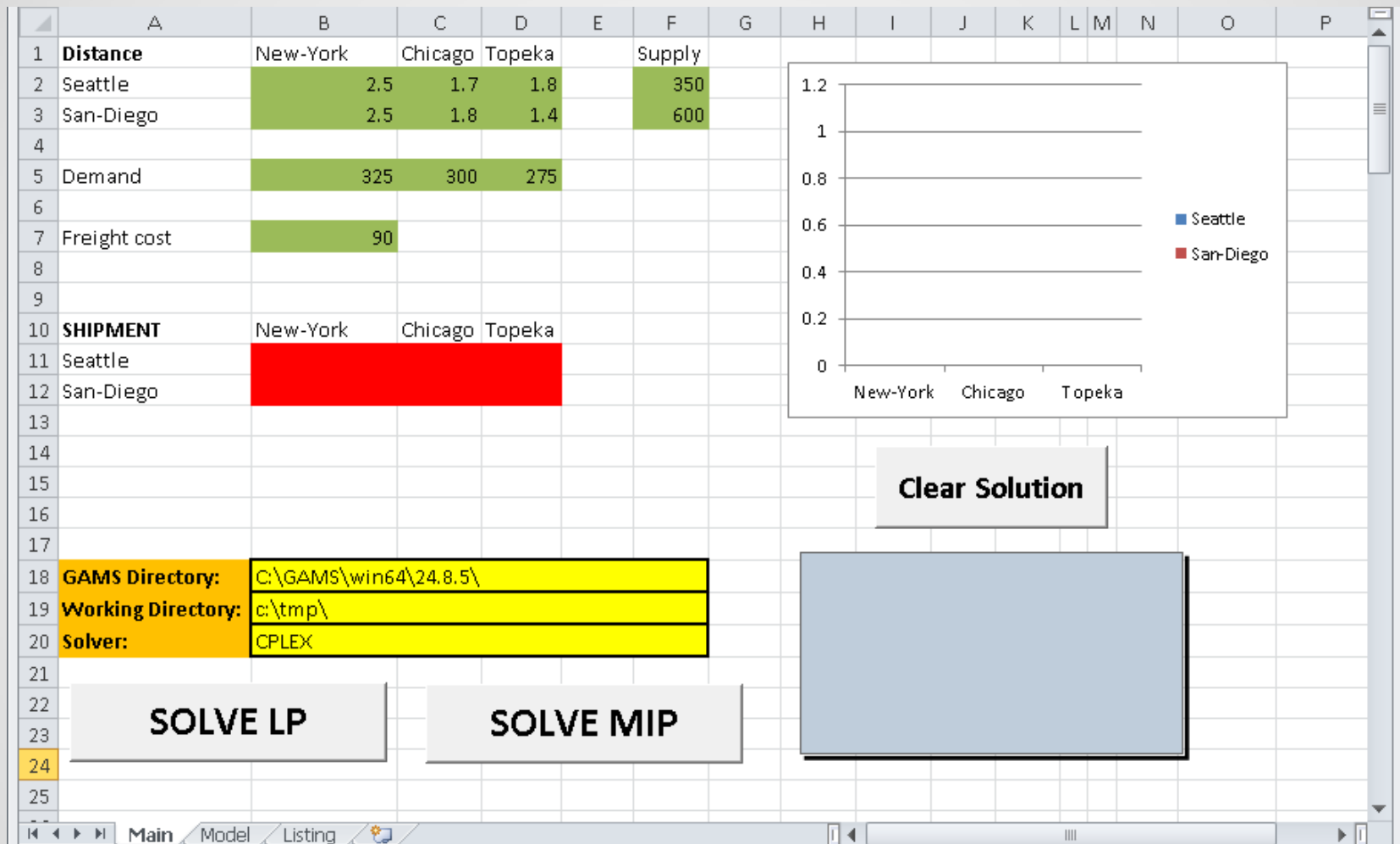
Part I: An Introduction to GAMS

Part II: Stochastic programming in GAMS

Part III: The GAMS (Object-Oriented) API's

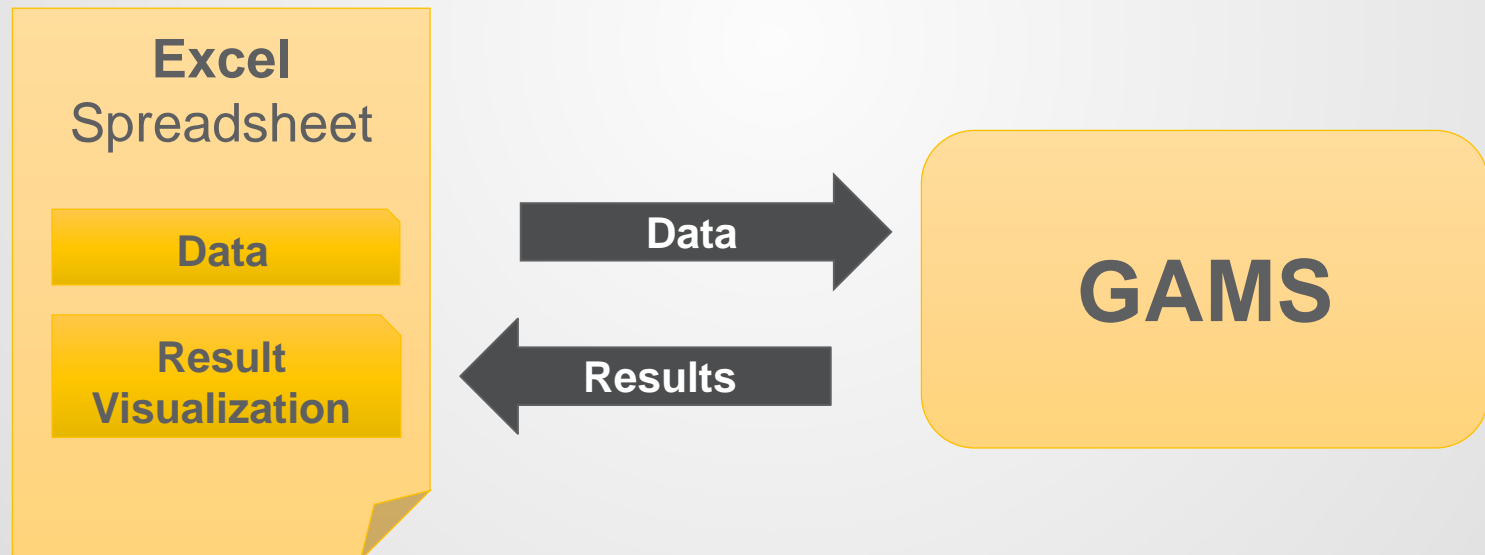
Part IV: Code embedding in GAMS

Excel and GAMS

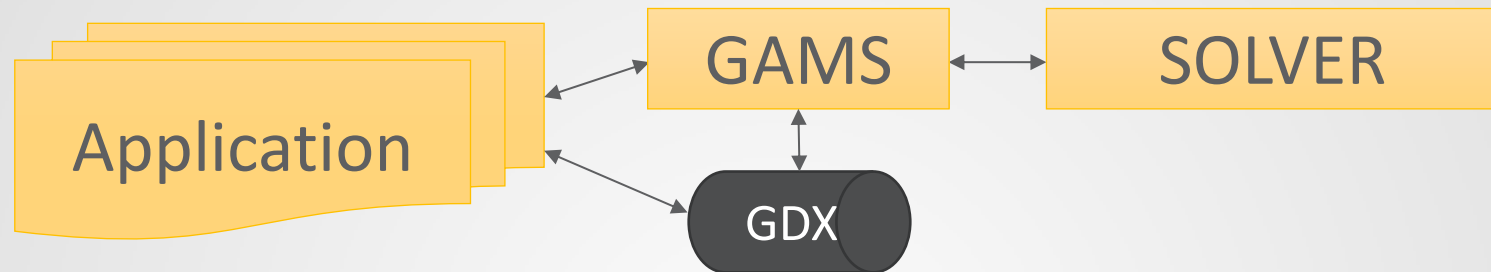


Excel and GAMS

- VBA GAMS API to call GAMS from Excel
- Exchange of input data and results using either **GDXRW** or **GDX API**



Embedding GAMS in your Application



Creating Input for GAMS Model

→ Data handling using **GDX** API

Callout to GAMS

→ GAMS option settings using **Option** API

→ Starting GAMS using **GAMS** API

Reading Solution from GAMS Model

→ Data handling using **GDX** API

Low level APIs → Object Oriented API

- Low level APIs
 - GDX, OPT, GAMSX, GMO, ...
 - High performance and flexibility
 - Automatically generated imperative APIs for several languages (C, Delphi, Java, Python, C#, ...)
- Object Oriented GAMS API
 - Additional layer on top of the low level APIs
 - Object Oriented
 - Written by hand to meet the specific requirements of different Object Oriented languages

Features of the object oriented API

- No modeling capability! Model is still written in GAMS
- Prepare input data and retrieve results in a convenient way → *GAMSDatabase*
- Control GAMS execution → *GAMSJob*
- Scenario Solving: Feature to solve multiple very similar models in a dynamic and efficient way → *GAMSModelInstance*
- Seamless integration of GAMS into other programming environments
- .NET, C++, Java and Python APIs are part of the current GAMS release available at www.gams.com. Many examples available:
 - Sequence of Transport examples (Tutorial)
 - Cutstock, Warehouse, Benders Decomposition, ...

Small Example – C#

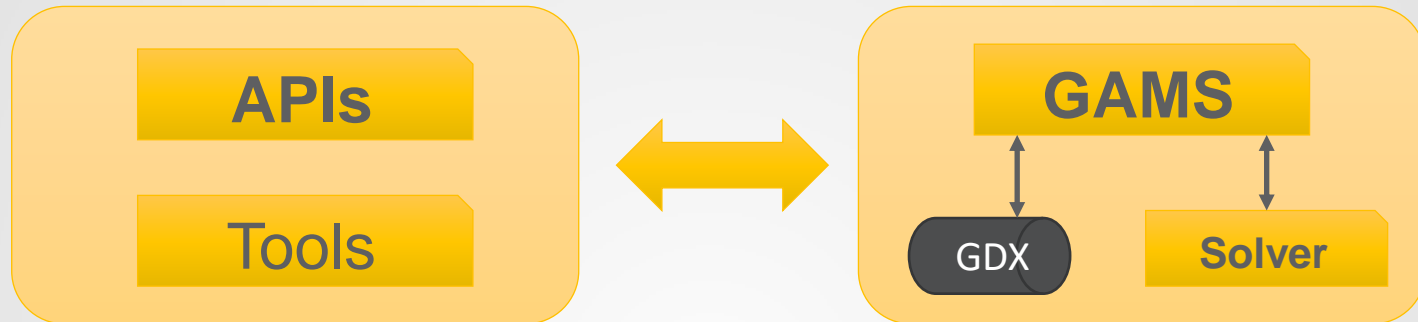
```
using System;
using GAMS;

namespace TransportSeq
{
    class Transport1
    {
        static void Main(string[] args)
        {
            GAMSWorkspace ws = new GAMSWorkspace();
            GAMSJob t1 = ws.AddJobFromGamsLib("transport");

            t1.Run();
            foreach (GAMSVariableRecord rec in t1.OutDB.GetVariable("x"))
            {
                Console.WriteLine("x(" + rec.Key(0) + "," + rec.Key(1) + "):");
                Console.WriteLine("    level=" + rec.Level);
                Console.WriteLine("    marginal=" + rec.Marginal);
            }
        }
    }
}
```

Seamless **Integration**

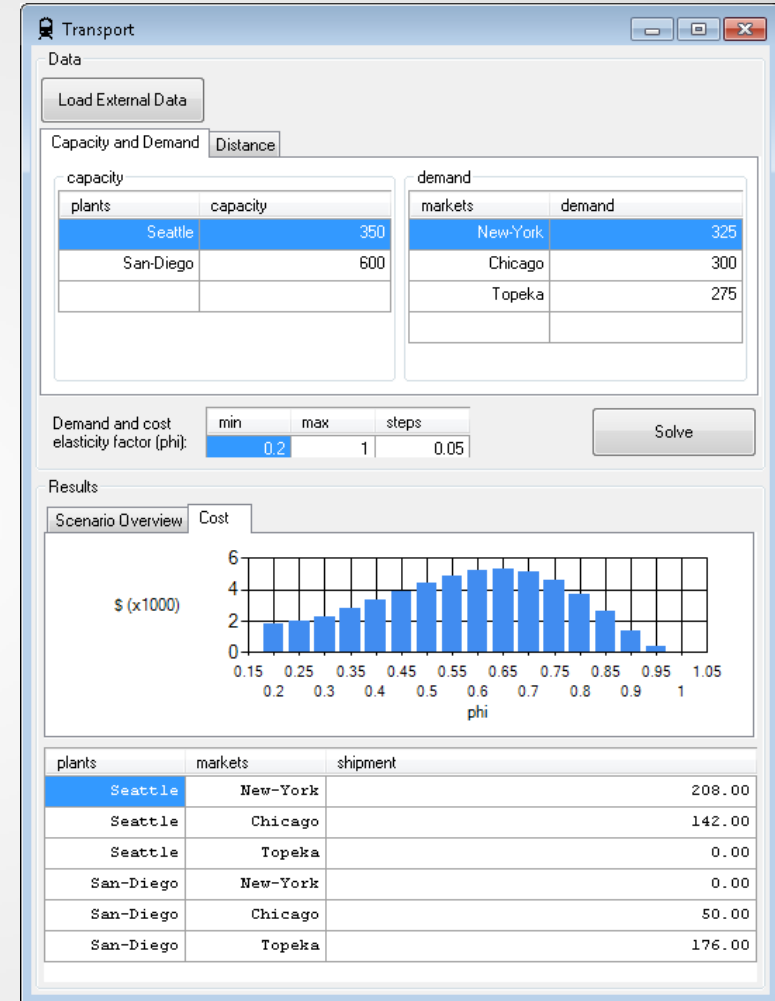
- GAMS concept: Separation of tasks



- Use GAMS for modeling and optimization tasks
- Programming languages like C# (.NET), C++, Java and Python are well-suited for developing applications
 - Frameworks available for a wide range of specific task:
 - GUI
 - Web development
 - ...
- The object oriented GAMS API provides a convenient link to run GAMS in such environments

Seamless Integration

- Example: Small Transport Desktop application written in C#
- Convenient data preparation
- Representation of the results in a predefined way
- Modeling details are hidden from the user



Scenario Solving

Solving Transport in a loop with different scenarios for the demand:

```
Loop (s,  
    d(i,j) = dd(s,i,j);  
    solve transport using lp minimizing z;  
    objrep(s) = transport.objval;  
);
```


Scenario Solving – GUSS

```
set dict / s.scenario.''  
      d.param      .dd  
      z.level      .objrep /  
solve transport using lp minimizing z;
```

- Save model generation and solver setup time
- Hot start (keep the model hot inside the solver and use solver's best update and restart mechanism)
- Apriori knowledge of all scenario data
- Model rim unchanged from scenario to scenario

Scenario Solving – **GAMSModelInstance**

```
foreach (string s in scen)
{
    f.FirstRecord().Value = v[s];
    modelInstance.Solve();
    objrep[s] = z.FirstRecord().Level;
}
```

- Save model generation and solver setup time
- Hot start (keep the model hot inside the solver and use solver's best update and restart mechanism)
- Data exchange between solves possible
- Model rim unchanged from scenario to scenario

GAMSModelInstance etc.

GAMSJob

- Manages the execution of a GAMS program given by GAMS model source

creates

GAMSCheckpoint

- Captures the state of a GAMSJob

initializes

GAMSModelInstance

- A single mathematical model generated by a GAMS solve statement

modifies

GAMSModifier

- Marks elements of a GAMSModelInstance to be modifiable

GAMSModelInstance – Example

- *bmult* is one parameter of the model which gets modified before we solve the instance:

```
GAMSPParameter bmult = mi.SyncDB.AddParameter("bmult", 0, "demand multiplier");
bmult.AddRecord().Value = 1.0;
mi.Instantiate("transport us lp min z", opt, new GAMSM Modifier(bmult));
double[] bmultlist = new double[] { 0.6, 0.7, 0.8, 0.9, 1.0, 1.1, 1.2, 1.3 };

foreach (double b in bmultlist)
{
    bmult.FirstRecord().Value = b;
    mi.Solve();
    <...>
    Console.WriteLine(" Obj: " + mi.SyncDB.GetVariable("z").FindRecord().Level);
}
```

GAMSModelInstance – Example

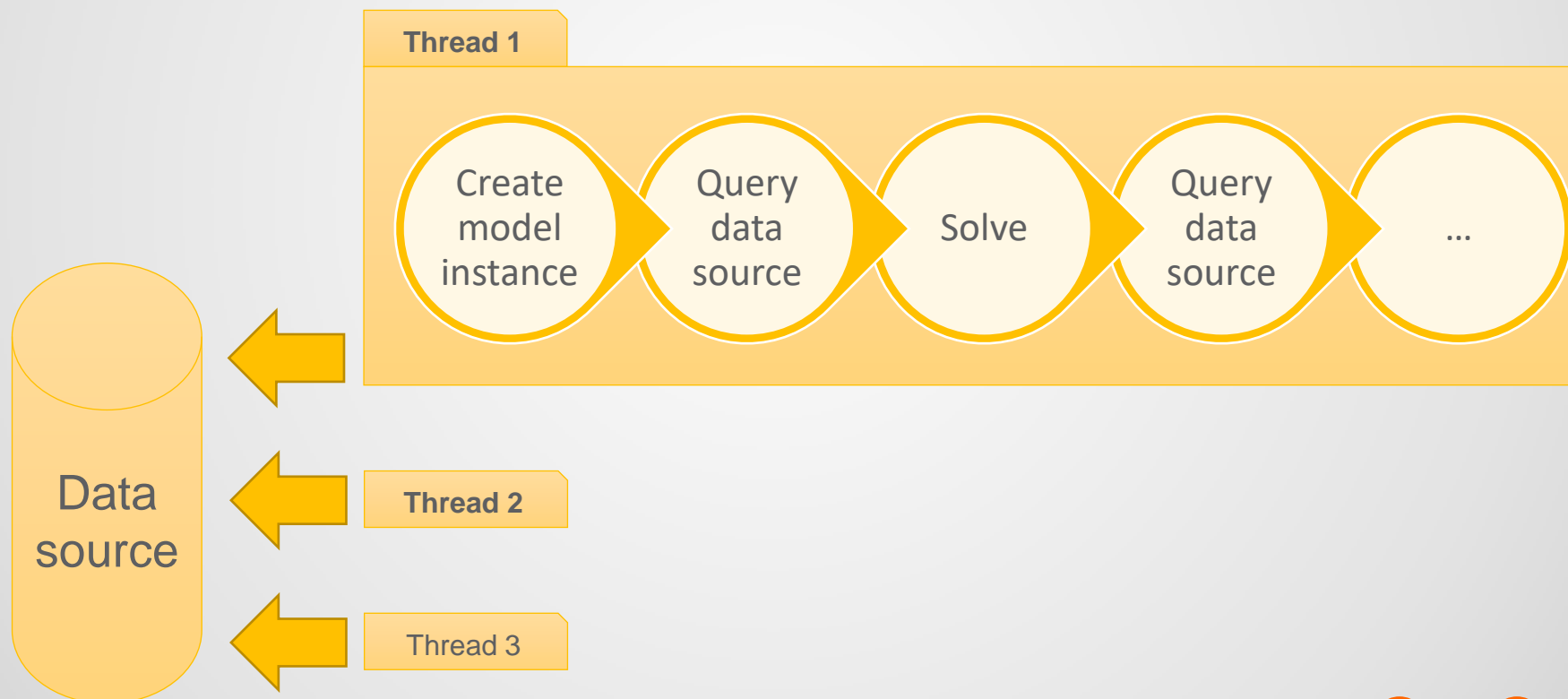
- Updating bounds of a variable:

```
GAMSVariable x = mi.SyncDB.AddVariable("x", 2, VarType.Positive, "");
GAMSPParameter xup = mi.SyncDB.AddParameter("xup", 2, "upper bound on x");
mi.Instantiate("transport us lp min z", modifiers: new
GAMSModifier(x, UpdateAction.Upper, xup));

foreach (GAMSSetRecord i in t7.OutDB.GetSet("i"))
    foreach (GAMSSetRecord j in t7.OutDB.GetSet("j"))
    {
        xup.Clear();
        xup.AddRecord(i.Keys[0], j.Keys[0]).Value = 0;
        mi.Solve();
        <...>
        Console.WriteLine("  Obj: " + mi.SyncDB.GetVariable("z").FindRecord().Level);
    }
```

GAMSModelInstances in **Parallel**

- Multiple GAMSModelInstances running in parallel with one common data source (work):



GAMSModelInstances in **Parallel**

- Threads consume data from source dynamically instead of getting a fixed amount of data at thread initialization time
- Implicit load balancing by architecture:
 - Number of solves in a thread depend on its speed
 - Keeps all threads busy as long as possible
- Typical applications:
 - Scenario analysis
 - Decomposition algorithms (Benders, CG, ...)
- Communication between threads for “dynamic” algorithms

Summary

- Object Oriented API provides an additional abstraction layer of the low level GAMS APIs
- Powerful and convenient link to other programming languages
- Versions for .NET, C++, Java, and Python are available and part of the current distribution
- Many examples are available:
 - Sequence of Transport examples (→ Tutorial)
 - Cutstock, Warehouse, Benders Decomposition, ...



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24.9.1 Major release (August 30, 2017)

Acknowledgments

We would like to thank all of our users who have reported problems and made suggestions for improving this release. In particular, we thank Etienne Ayotte-Sauvé, Wolfgang Britz, Florian Habermacher, Florian Häberlein, Maximilian Held, Ignacio Herrero, Hanspeter Höschle, Erwin Kalvelagen, Toni Lastusilta, John Ross, and Tom

GAMS System

GAMS

- New feature, the **Embedded Code Facility**: This extends the connectivity of GAMS to other programming languages. It allows the use of Python code during compile and execution time. GAMS symbols are shared with the external code, so no communication via disk is necessary.

The embedded code feature is available on Linux, MacOS X, and Windows. For these platforms, a Python 3.6 installation is included with the GAMS distribution. If the user wants to work with a different Python 3.6, installed separately, for models with embedded code the new command line option **pySetup** needs to be set to 0.

Note

This feature is currently in beta status. Any feedback to support@gams.com is appreciated.

- New command line option **procDirPath**: Specifies the directory where the process directory should be created.

Motivation –

Avoid Unreadable/Slow Code

- GAMS code for *parallel assignment* and *equation definition* is compact, elegant, and efficient
- GAMS uses relational data tables as a base data structure
- Traditional data structure are not available in GAMS
 - No arrays, lists, dictionaries, trees, graphs, ...
- GAMS can represent such traditional data structures but ...
 - GAMS code becomes quickly unreadable
`t(tt) = t(tt-1); // advances set element t to t+1`
 - Performance with naïve representation is very inefficient
`t(tt) = ord(tt)=tCnt; // advances set element t to t+1`
 - Writing code that executes efficiently requires deep understanding of underlying GAMS internal data structures and often results in even more unreadable code

Motivation –

Data Input/Transformation at Compile Time

- GAMS data input (ASCII) follows strict syntax
- Practical GAMS models get data (via ASCII input files) that is often not in a proper shape
 - Hence GAMS code is often augmented with execution of scripts and programs to get data files into a GAMS readable shape
 - GAMS even ships a selection of POSIX text utilities (sed, grep, awk, ...) on Windows to support a somewhat standardized way of transforming text files into GAMS readable format
 - Scripts spawned by GAMS cannot (easily) access data that is already available in GAMS
- GAMS has no string editing facilities to e.g.
 - modify labels
 - change content of compile time variables
 - “Solution”: \$xxx new and weird compile time constructs, e.g. \$setName, \$splitOption, ...

Motivation – Other

- Connecting libraries for special algorithms (e.g. graph algorithms like connected components, matrix operations like Cholesky factorization) to GAMS is not easy
- Current “solution” has issues
 - `$unload/$call/$load` or `execute_unload/execute/execute_load`
 - Performance: disk IO + process creation
 - Knowledge of data API (GDX or OO-API)
 - Remapping of relational data (plus concept of UELs) into other data structures
 - Add compile time directives to perform a single special task (e.g. `$splitOption`)
 - Introduce unreadable option or `put_utility` syntax to perform a single special task (e.g. `option a<b;`)
- Object Oriented API/Framework versus Embedded Code
 - OO-API: Framework in control
 - Embedded Code: GAMS in control

Embedded Code

- Support the use of external code during GAMS compile and execution time
 - Provide support for off-line debugging of embedded code
 - Share GAMS symbols (sets, parameters, variables, and equations) structure and content with the external code in memory
 - Communication of the data between GAMS and the embedded code inspired by the existing interface to GDX in many ways:
 - Records access by both labels and label indices
 - Data in GAMS can be merged with or replaced by data from embedded code
 - Data from embedded code can be send to GAMS database filtered or domain checked
 - Provide automatically generated, additional source code for common tasks
- ➔ Allows the user to concentrate on the task at hand and not the *mechanics*

Split Example – Data

```
Set cc      / "France - Paris",    "France - Lille",  
              "France - Toulouse",  
              "Spain - Madrid",     "Spain - Cordoba",  
              "Spain - Seville",    "Spain - Bilbao",  
              "USA - Washington DC",  
              "USA - Houston",      "USA - New York",  
              "Germany - Berlin",  
              "Germany - Munich",  "Germany - Bonn" /  
country / system.empty /  
city    / system.empty /  
mccCountry(cc,country)  
mccCity    (cc,city);
```

Split Example – Embedded Code

\$onEmbeddedCode Python:

```
country = set()
city = set()
mccCountry = []
mccCity = []
for cc in gams.get("cc"):
    r = str.split(cc, " - ", 1)
    country.add(r[0])
    city.add(r[1])
    mccCountry.append((cc, r[0]))
    mccCity.append((cc, r[1]))
gams.set("country", list(country))
gams.set("city", list(city))
gams.set("mccCountry", mccCountry)
gams.set("mccCity", mccCity)
```

\$offEmbeddedCode country city mccCountry mccCity

Split Example – Output

Display country, city;

----- 27 SET country

France , USA , Spain , Germany

----- 27 SET city

Seville	,	Washington DC,	New York	,	Paris	
Munich	,	Madrid	,	Toulouse	,	Berlin
Bonn	,	Lille	,	Houston	,	Bilbao
Cordoba						

Sorting Example

```
Set          i          / i1*i10 /;
Parameter a(i)          Random Data
           aIndex(i)     Sorted index of a;
```

```
a(i) = uniformInt(1,10*card(i));
```

```
embeddedCode Python:
```

```
a = list(gams.get("a"))
tmp = [r[0] for r in sorted(enumerate(a),
                           key=lambda x:x[1][-1])]
aIndex = len(a)*[-1]
for idx in range(len(tmp)):
    aIndex[tmp[idx]] = (a[tmp[idx]][0], idx+1)
```

```
gams.set("aIndex",aIndex)
endEmbeddedCode aIndex
```

Sorting Example – Output

```
Display a, aIndex;
```

```
----- 44 PARAMETER a Random Data
```

1	18.000,	2	85.000,	3	56.000,
4	31.000,	5	30.000,	6	23.000,
7	35.000,	8	86.000,	9	7.000,
10	51.000				

```
----- 44 PARAMETER aIndex Sorted Index of a
```

1	2.000,	2	9.000,	3	8.000,
4	5.000,	5	4.000,	6	3.000,
7	6.000,	8	10.000,	9	1.000,
10	7.000				

Exchange **via Files**

```
$onEmbeddedCode Python: 10
  f = open('i.txt', 'w')
  for i in range(int(gams.arguments)):
    f.write('i'+str(i+1)+'\n')
  f.close()
$offEmbeddedCode
```

```
Set i /
$include i.txt
/;
Display i;
```

```
-----      21  SET  i
```

```
i1 ,      i2 ,      i3 ,      i4 ,      i5 ,
i6 ,      i7 ,      i8 ,      i9 ,      i10
```

Exchange via Environment Variables

```

Set          i      / i1*i5 /;
Parameter b(i) / i1 2, i2 7, i3 59, i4 2, i5 47 /;
Set          k      "from 0 to max(b)" / k0*k? /;
$onEmbeddedCode Python:
    import os
    kmax = int(max([b[1] for b in list(gams.get("b"))]))
    gams.printLog('max value in b is ' + str(kmax))
    os.environ["MAXB"] = str(kmax)
$offEmbeddedCode

$if x%sysEnv.MAXB%==x $abort MAXB is not set
Set      k      "from 0 to max(b)" / k0*k%sysEnv.MAXB% /;
Scalar card_k;
card_k = card(k);
Display card_k;

```

```

----      15 PARAMETER card_k      =      60.000

```

Multiple Independent Python Sessions

```
$if not %sysEnv.GMSPYTHONMULTINST%==1
$abort.noError Set command line option pyMultInst=1

Set          i          / i1*i3 /;
Parameter    h(i)
              ord_i / 0 /;

loop(i,
    ord_i = ord(i);
    embeddedCode Python:
        i = int(list(gams.get("ord_i"))[0])
        gams.printLog(str(i))
    pauseEmbeddedCode
    h(i) = embeddedHandle;
);

loop(i,
    continueEmbeddedCode h(i):
        gams.printLog(str(i))
    endEmbeddedCode
);
```


Multiple Independent Python Sessions –

Log

```
--- Initialize embedded library embpycclib.dll
--- Execute embedded library embpycclib.dll
--- 1
--- Initialize embedded library embpycclib.dll
--- Execute embedded library embpycclib.dll
--- 2
--- Initialize embedded library embpycclib.dll
--- Execute embedded library embpycclib.dll
--- 3
--- Execute embedded library embpycclib.dll
--- 1
--- Execute embedded library embpycclib.dll
--- 2
--- Execute embedded library embpycclib.dll
--- 3
```

Performance Considerations

```
Set i / i1*i50 /, p(i,i); Alias (i,ii);
Parameter c(i,i); c(i,ii) = uniform(-50,50);
```

```
Set      iter          / 1*100 /;
Scalar tcost, minTCost / +inf /;
loop(iter,
  embeddedCode Python:
    import random
    i = list(gams.get("i"))
    p = list(i)
    random.shuffle(p)
    for idx in range(len(i)):
      p[idx] = (i[idx], p[idx])
    gams.set("p", p)
  endEmbeddedCode p
  tcost = sum(p, c(p));
  if (tcost < minTCost, minTCost = tcost);
);
Display minTCost;
```

EXECUTION TIME = 16.375 SECONDS

Performance Considerations

```
Set i / i1*i50 /, p(i,i); Alias (i,ii);
Parameter c(i,i); c(i,ii) = uniform(-50,50);
```

embeddedCode Python:

```
import random
pauseEmbeddedCode
```

```
Set      iter                / 1*1000 /;
Scalar   tcost, minTCost / +inf /;
loop(iter,
  continueEmbeddedCode:
    i = list(gams.get("i"))
    p = list(i)
    random.shuffle(p)
    for idx in range(len(i)):
      p[idx] = (i[idx], p[idx])
    gams.set("p", p)
    pauseEmbeddedCode p
    tcost = sum(p, c(p));
    if (tcost < minTCost, minTCost = tcost);
);
continueEmbeddedCode:
  pass
endEmbeddedCode
Display minTCost;
```

EXECUTION TIME = 1.797 SECONDS

Performance Considerations

```
Set i / i1*i50 /, p(i,i); Alias (i,ii);  
Parameter c(i,i); c(i,ii) = uniform(-50,50);
```

embeddedCode Python:

```
import random  
i = list(gams.get("i"))  
pauseEmbeddedCode
```

```
Set iter / 1*1000 /;  
Scalar tcost, minTCost / +inf /;  
loop(iter,  
  continueEmbeddedCode Python:  
    p = list(i)  
    random.shuffle(p)  
    for idx in range(len(i)):  
      p[idx] = (i[idx], p[idx])  
    gams.set("p", p)  
    pauseEmbeddedCode p  
    tcost = sum(p, c(p));  
    if (tcost < minTCost, minTCost = tcost);  
);  
continueEmbeddedCode:  
  pass  
endEmbeddedCode  
Display minTCost;
```

EXECUTION TIME = 1.593 SECONDS

Performance Considerations

```
Set i / i1*i50 /, p(i,i); Alias (i,ii);
Parameter c(i,i); c(i,ii) = uniform(-50,50);
```

embeddedCode Python:

```
import random
i = list(gams.get("i",keyType=KeyType.INT))
pauseEmbeddedCode
```

```
Set      iter                / 1*1000 /;
Scalar  tcost, minTCost / +inf /;
loop(iter,
  continueEmbeddedCode Python:
    p = list(i)
    random.shuffle(p)
    for idx in range(len(i)):
      p[idx] = (i[idx], p[idx])
    gams.set("p", p)
    pauseEmbeddedCode p
    tcost = sum(p, c(p));
    if (tcost < minTCost, minTCost = tcost);
);
continueEmbeddedCode:
  pass
endEmbeddedCode
Display minTCost;
```

EXECUTION TIME = 1.437 SECONDS

Syntax: **GAMS**

Compile Time:

```
$onEmbeddedCode[S|V] Python: [arguments]
```

```
Python code
```

```
{Python code}
```

```
$offEmbeddedCode {output symbol}
```

- `$onEmbeddedCode[S] Python: [arguments]`
 - Starts a section with Python code
 - Parameter substitution is activated
 - The optional `arguments` can be accessed in the Python code
- `$onEmbeddedCodeV Python: [arguments]`
 - Same as `$onEmbeddedCode` but parameter substitution is disabled (the Python code is passed on verbatim)
- `$offEmbeddedCode {output symbol}`
 - Ends a section with Python code
 - The optional `output symbol(s)` get updated in the GAMS database

Syntax: **GAMS**

Execution Time:

```
EmbeddedCode[S|V] Python: [arguments]  
    Python code  
    {Python code}  
endEmbeddedCode {output symbol}
```

- EmbeddedCode[S] Python: [arguments]
 - Starts a section with Python code
 - Parameter substitution is activated
 - The optional arguments can be accessed in the Python code
- EmbeddedCodeV Python: [arguments]
 - Same as EmbeddedCode but parameter substitution is disabled (the Python code is passed on verbatim)
- endEmbeddedCode {output symbol}
 - Ends a section with Python code
 - The optional output symbol(s) get updated in the GAMS database

Syntax: GAMS

Execution Time:

```
pauseEmbeddedCode {output symbols}  
continueEmbeddedCode[S|V] [handle]: [arguments]
```

- `pauseEmbeddedCode {output symbol}`
 - Pauses a section with Python code
 - The optional `output symbol(s)` get updated in the GAMS database
- `continueEmbeddedCode[S] [handle]: [arguments]`
 - Continues a previously paused section with Python code
 - Parameter substitution is activated
 - The optional `arguments` can be accessed in the Python code
 - The optional `handle` (pointing to a specific paused embedded code section) could be retrieved by the function `embeddedHandle`. If omitted, the last section paused will be continued.
- `continueEmbeddedCodeV [handle]: [arguments]`
 - Same as `continueEmbeddedCode` but parameter substitution is disabled (the Python code is passed on verbatim)

Syntax: Python

The Python Class `ECGamsDatabase` serves as interface between GAMS and Python. An instance of this class is automatically created when an embedded code section is entered and can be accessed using the identifier `gams`. Several methods can be used to interact with GAMS:

- `gams.get(symbolName, [...])`
 - Retrieves iterable object representing the symbol `symbolName`
 - Several optional parameters allow to modify format of the data
- `gams.set(symbolName, data[, merge][, domCheck])`
 - Sets data for the GAMS symbol `symbolName`
 - `Data` takes a Python list of items representing records of the symbol
 - Optional parameter `merge` specifies if data in a GAMS symbol is merged or replaced
 - Optional parameter `domCheck` specifies if Domain Checking is applied

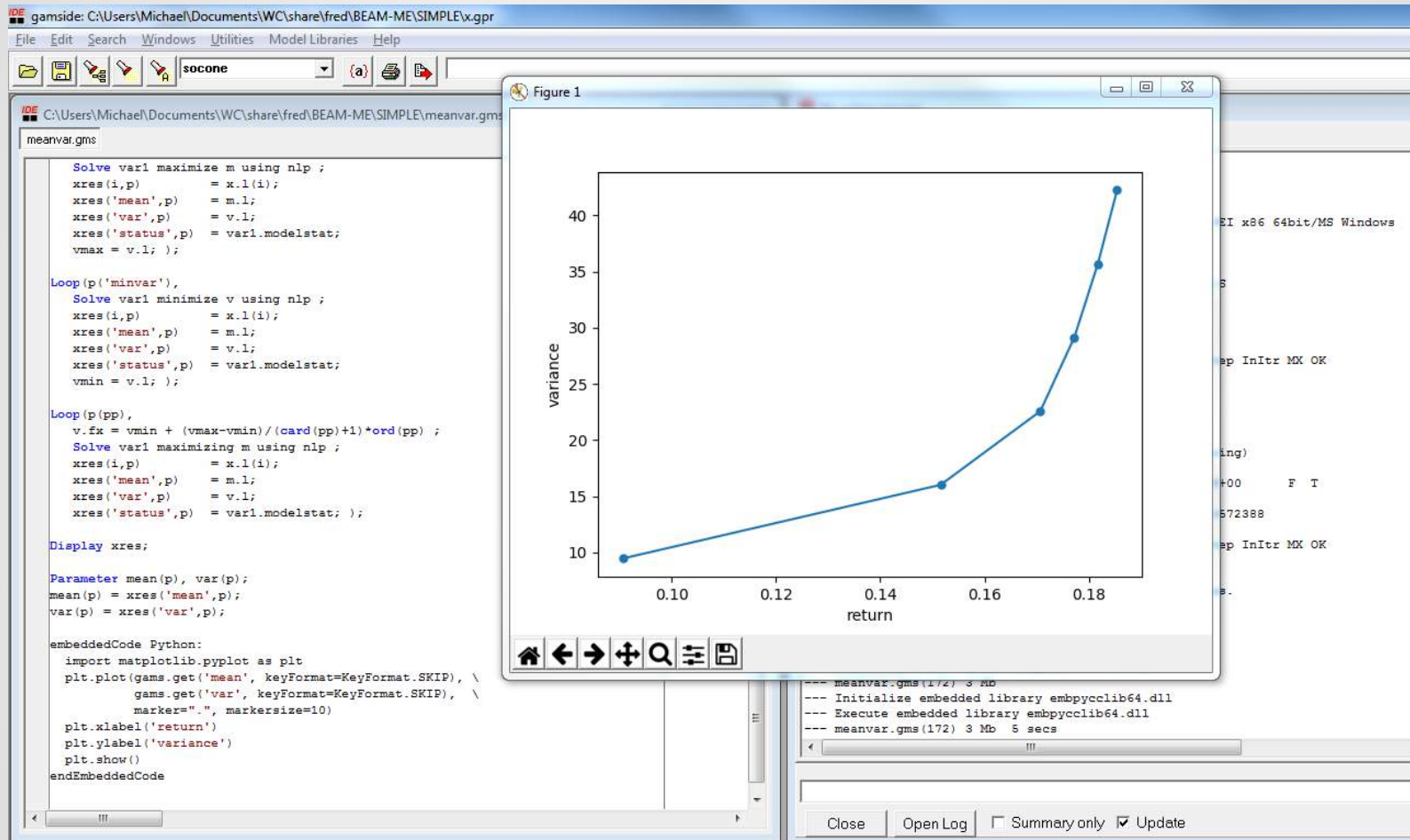
Syntax: Python

- `gams.getUel(idx)`
 - Returns the label corresponding to the label index `idx`
- `gams.mergeUel(label)`
 - Adds `label` to the GAMS universe if it was unknown and returns the corresponding label index
 - Note: New labels cannot be added at execution time
- `gams.getUelCount()`
 - Returns the number of labels
- `gams.printLog(msg)`
 - Print `msg` to log
- `gams.arguments`
 - Contains the arguments that were passed to the Python interpreter at start-up of the embedded code section
- `gams.epsAsZero`
 - Flag to read GAMS EPS as 0 [`True`] or as a small number (4.94066E-300) [`False`]
- `gams._debug`
 - Debug flag for additional output

Some **Examples** of Python Embedded Code

- Splitting of labels (compile time)
- Permutation
- Sorting
- Calculation of quantiles
- Power set
- Matching
- Parsing of specially structured ASCII input
- TSP subtour elimination
- Benders Decomposition using **Message Passing Interface (MPI)** on **High-Performance Computing (HPC)** infrastructure

Plot example



Next steps ...

- More examples
 - High Performance Libraries for specific tasks
 - FORTRAN (Factorization of matrix)
 - C/C++ (Expansion Planning Power Systems)
 - Support of other popular frameworks (compiled and interpreted)
 - C/C++
 - C#/.NET, Java, R, ...
 - Connect of powerful libraries e.g. boost::graph, ...
- Provide a configurable build system that supports building the required libraries (for compiled languages) at GAMS compile time
- Provide a documented API to allow integration of individual user embedded code libraries
- Asynchronous/parallel use of embedded code

This feature is currently in beta status.
Any feedback to support@gams.com is highly appreciated.



Thank You

Meet us at the GAMS booth!